

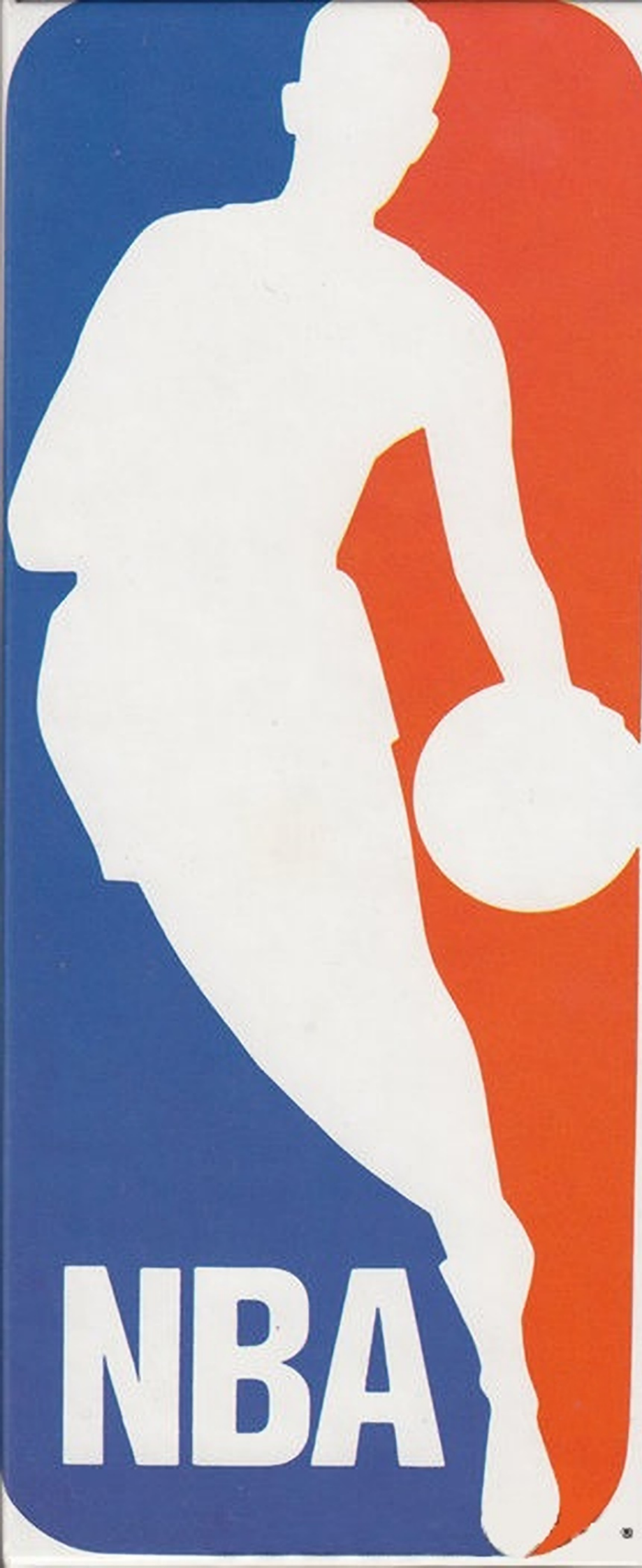
NBA is The Avalon Hill Game Company's
trademark for its NBA Basketball
Computer Game

#44855B

1986-1987 SEASON

**Diskette for
Commodore®
64/128**

Note: Ownership of
NBA Master Game #44855
is required to play.



NBA

microcomputer games
DIVISION



**The Avalon Hill
Game Company**

A MONARCH AVALON, INC. COMPANY

MORE WAYS TO PLAY THE NBA GAME

WHAT IS NBA?

If you haven't tried **NBA** (required to use this product), then you're missing out on the leading licensed stat game from the National Basketball Association. Here's a sample of what you get with the game:

- **A STAT-KEEPER PROGRAM** that allows you to keep track of how well your team is doing. This valuable accessory lets you save stats from the **NBA** game for later review. Individual players' performances and statistics are updated throughout the game. You can view them during and after the game on your screen or printer.
- **20 GREAT TEAMS** from the 1959-60 Boston Celtics to the four top teams from the 1985-86 season: Boston, Milwaukee, Houston and Los Angeles! In between are some of the greatest teams that ever played the game: the 1966-67 Philadelphia 76ers with Wilt Chamberlain and the classic match-up from the 1969-70 season between the Lakers and the New York Knicks!
- **YOUR BRILLIANT PLAY** re-enacted by all 10 players on screen.
- **THREE MODES OF PLAY:** head-to-head, solitaire and autoplay. The autoplay function also allows you to play the same teams several games in a row...a needed option to replay a season.

Now that you have played with the 20 great teams in the **NBA** game, what next? How about a season's worth of jumping, shooting, blocking and stealing action that has made **NBA** the hottest computer basketball game around!

In this box are all the teams that played during the season. With it, your own league suddenly takes on new life. More than just replaying a season, you can add your own coaching skills and turn a playoff hopeful into league champs.

As always, these teams can also be matched up with those on the game disk, to create your own "what if" situations. Move a team through the time warp, and see how well they would do against the '72 Knicks or the '78 Supersonics. Sports history is yours for the making with **NBA**.

1986-1987 SEASON

All 23 NBA teams are here, including the division leaders Celtics, Lakers, Mavericks and Hawks! Coach the Chicago Bulls and Michael Jordan and see if his 2,279 field goal attempts will help his team to the top of the division. Or, will Boston's great shooters (Parish scoring 56% of the time, McHale 60% and Bird 53%) help them take it all? But beware of the Lakers and Abdul-Jabbar; his 56% shooting percentage is always an on-court threat!



LA 1986		TIME		BOS 1986	
101	101	1:03	1:04	104	104
PG	PG	QUARTER	QUARTER	PG	PG
2	3	4	2	3	3
STARTING LINEUP					
LA 1986	PG	BOS 1986	PG		
1-LUCAS	P-2	1-L.BIRD	P-4		
2-WORTHY	F-5	2-K.McHALE	F-4		
3-JABBAR	C-4	3-R.FRAZIER	C-4		
4-JOHNSON	G-3	4-D.JOHNSON	G-4		
5-SCOTT	G-3	5-D.ANDER	G-2		
PLAY SELECT/OUTCOME					
SHOT BY JABBAR					
NO GOOD					
BREAKING REBOUND BY LUCAS					
FAST BREAK SHOT GOOD					

Contains 1986-87 Season Disk for your Commodore® 64/128. Joystick is optional. (Ownership of NBA Master Game #44855 is required to play)



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